## SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE Г OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 BASIC FEE 740.00 OR TOTAL CHARGEABLE CLAIMS minus 20= ·X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= MULTIPLE DEPENDENT CLAIM PRESENT OR +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) **SMALL ENTITY** (Column 2) (Column 3) OR SMALL ENTITY ⋖ CLAIMS HIGHEST REMAINING ADDI-NUMBER ADDI-PRESENT AFTER PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR AMENDM FEE FEE Total Minus X\$ 9= X\$18=OR Independent Minus X42= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84= OR +140= +280= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS ENT. B HIGHEST REMAINING NUMBER ADDI-: PRESENT ADDI-**AFTER** PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT **PAID FOR** FEE FEE MEND VE S Minus X\$ 9= X\$18= OR Independent Minus = (3)65.7 ( X42= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84= OR +140 =+280= OR TOTAL TOTAL ADDIT FEE OR ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI: PRESENT ADDI-**AFTER** PREVIOUSLY **EXTRA** RATE TIONAL RATE TIONAL **AMENDMENT** PAID FOR TENDMI FEE FEE Total Minus \* X\$ 9= X\$18= OR Independent THE REPORT OF THE PARTY OF THE Minus X42= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84= OR *1* +140= +280= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3 \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL \*\*\*If the "Highest Number Previously Paid For IN THIS SPACE is less than 3, enter "3." ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2001

**CLAIMS AS FILED - PART I** 

Application or Docket Number